US Tak Association

October 2026
Intermediate Tak Tournament
Information Sheet

Welcome to the Intermediate Tak Tournament, a mid-level tournament for Tak, organized by the US Tak Association (ustak.org)

Registration begins on October 10th, 2026 and will end on October 16th, 2026.

Tournament play begins on October 19th, 2026 and will end approximately one month later.

- You do NOT need to be a member of the US Tak Association to participate.
- You do NOT need to be a resident of the US to participate.
- Registration is 100% FREE! Sign Up Here!

This tournament is open to almost everyone. Even people who are brand new to the game. The only people who cannot participate are those who have won a previous Intermediate Tournament and those people who have a Tournament Rating above 1900. There is an exception to the tournament rating clause, however: If you have only played Beginner tournaments and your rating is above 1900, you may still participate in the Intermediate Tournament. Final decisions regarding eligibility will be made by the Tournament Director.

Games will be scheduled through the Tak Talk Discord in the Tournaments channel. Your matches and running points accumulation will be pinned there as well. Games will be played on https://www.playtak.com.

Merit Prizes

- 1st Place - First pick of custom capstones by master craftsman rabbitboy84 (pictures to follow)
- 2nd Place - Second pick of capstones

Tournament Structure:

The tournament starts with Round Robin groups, meaning you will play 1 match (2 games) against each other person in your group in an effort to accumulate points. There are 4 total points available in each match: 2 for each game win, 1 for a draw, 0 for a loss.

~~The player in each group with the most points after the Round Robin stage will move on to a single elimination finals bracket.~~
UPDATE (2026-10-21): The TWO players in each group with the most points after the Round Robin stage will move on to a single elimination finals bracket.

Rules

Standard Rules are used except where modified below:

- Games are to be played using the "New Game" function on playtak.com. Select the "Intermediate Tournament" preset dropdown to populate the settings as follows:
  - **Game Type** is Tournament
  - **Board Size** is 6x6
  - **Time** is 15 +10
    - Each player starts with 15 minutes on the clock. Each move completed by a player adds an additional 10 seconds to that player's time.
  - **Komi** is 2.
    - Komi is a value added to the second player's (Black's) flat count score in the event that a game ends via board fill or material exhaustion (i.e. Does not end in a road). Komi is used to offset first player advantage.
  - The only parameter you will need to enter yourself is your opponent for the game.
- Each match consists of 2 games, where the players alternate starting colors. The colors of the first game of a match should be randomized.
- Please coordinate your matches on Discord in the #tournaments channel.
  - Threads will be created to help organize Round Robin groups.
- To keep to schedule, players must complete 2 matches per week unless directed otherwise by the Tournament Director.
- Tiebreaks for Round Robin stage will go in the following order:
  - Head-to-head results
  - If there remains a tie after this, 2-game Blitz matches of 3 +5 time controls on size 6 board, with alternating starting colors will be played until a winner is decided.
- Tiebreaks for the Single Elimination stage will be Blitz matches as outlined above until a winner is decided.
- USTA Tournament Default Policies apply.