



US Tak Association

2026

USTA Members' Tournament Information Sheet

Welcome to the 2026 Members' Tournament, organized by the [US Tak Association](#).

This tournament is open to all US Tak Association members. You don't need to be a US resident to be a USTA member. Become a member [here](#).

[Sign up here](#). Registration is open from June 15th, 2026 to June 30th, 2026. The tournament begins Wednesday, July 1st, 2026, and will end August 11th at the latest.

Games will be scheduled through the [Tak Talk Discord](#) in the #tournaments channel. Pairings and standings will be pinned there as well.

Tournament Structure:

The tournament structure will be the [Nohat variant Swiss System](#). Rounds and matches will depend on the number of players as follows:

Players	Matches					
	Rd 1	Rd 2	Rd 3	Rd 4	Rd 5	Rd 6
11 or fewer	<i>Round Robin (everyone plays everyone)</i>					
12-24	2	2	2	1	-	-
25-56	2	2	2	2	1	-
57 or more	2	2	2	2	2	1

There will be 1 week for each round.

Prizes:

Top 2 finishers (excluding those already qualified) will qualify for the 2026 Tak Championship.

All participants¹ who complete all of their games² and do not yet have a USTA coin will receive USTA coins.

The top two finishers who have not previously won a tak set will receive retired tournament sets that have served us well at many conventions.

The top finisher rated under 1900 will receive a copy of *Mastering Tak: Level II* by Bill Leighton.³

The top finisher rated under 1600 will receive a copy of *Mastering Tak: Level I* by Bill Leighton.⁴

Other prizes TBD.

Rules:

[Standard Rules](#) are used except where modified below:

- Games are to be played on playtak.com with a 6×6 board and 2 komi
- Time control is 15 minutes + 15 seconds per move.
- Game type is "Tournament".
- Please use the "Members' Tournament" Preset to set all of the above settings.
- Each match consists of 2 games, where the players alternate starting colors.
- Ties for a prize will be broken by double round robin blitz among all tied players. This will be iterated as needed. The time control for tiebreak games will be 3 minutes + 5 seconds per move.

[USTA Tournament Default Policies](#) apply.

¹ Max 50 recipients; if more qualify winners will be selected at random.

² Games won by forfeit count as completed. Games lost by forfeit do not.

³ By [Tournament Rating](#) at start of tournament. Any player with a provisional rating is eligible for this prize. Unrated players are eligible for this prize.

⁴ By [Tournament Rating](#) at start of tournament. **Provisional ratings count.** Unrated players are eligible for this prize.