# March 2024 <br> Intermediate Tak Open Information Sheet 

Welcome to the Intermediate Invitational Tak Tournament; a mid-level tournament for Tak, organized by the US Tak Association (ustak.org)

You do NOT need to be a member of the US Tak Association to participate.

You do NOT need to be a resident of the US to participate.
Registration is $100 \%$ FREE! Sign Up Here
This tournament is open to almost everyone. Even people who are brand new to the game. The only people who cannot participate are those who have won a previous Intermediate Tournament and those people who have a Tournament Rating above 1900. There is an exception to the tournament rating clause, however: If you have only played Beginner tournaments and your rating is above 1900, you may still participate in the Intermediate Tournament.

Games will be scheduled through the Tak Talk Discord in the Tournaments channel. Your matches and running points accumulation will be pinned there as well.

Registration begins on February 10th, 2024 and will end on February 23rd, 2024.

This tournament begins on February 24th, 2024 and will end on March 31st, 2024.

Tournament Structure: The tournament starts with Round Robin groups, meaning you will play 1 match ( 2 games alternating colors) against each other person in your group in an effort to accumulate points. There are 4 total points available in each match: 2 for each game win, 1 for a draw, 0 for a loss.

Games will be played on a $6 \times 6$ board with 2 komi. The time controls will be 15 minutes on the clock with $a+10$ second increment.

The player in each group with the most points after the Round Robin stage will move on to a single elimination bracket. If more than one competitor has the most points in a round robin group, there will be blitz tiebreaker matches until one player wins both games in a match. These blitz games will be played on a $6 \times 6$ board with 2 komi, but with 3 minutes on the clock and a 5 second increment.

The rest of the tournament will be played in a single elimination bracket with 2-game matches just like Round Robin. If players split their games in a match, they will play blitz tiebreaker matches until one is victorious just like the tiebreaker in the Round Robin stage.

## Merit Prizes:

1st Place - First pick of the custom capstone prizes
2nd Place - Second pick of the custom capstone prizes


Rules:

Standard Rules are used except where modified below:

- Games are to be played on playtak.com on a size 6 board with time controls set at 15 minutes with a 10 -second increment(15+10).
- Games are played with a Komi of 2
- Each match consists of 2 games, where the players alternate starting colors.
- Please coordinate your matches on Discord in the \#tournaments channel.
- Threads will be created to help organize Round Robin groups.
- To keep to schedule, players must complete 2 matches per week unless directed otherwise by the Tournament Director.
- Tiebreaks for Round Robin stage will go in the following order:
- Head-to-head results
- Sonneborn-Berger
- If for some reason there remains a tie after these, 2-game Blitz matches of $3+5$ time controls on size 6 board, with alternating starting colors will be played until a winner is decided.
- Tiebreaks for the Single Elimination stage will be Blitz matches as outlined above until a winner is decided.

USTA Tournament Default Policies apply.

Example Game Settings:

## Board Size

$6 \times 6$

Opponent


Time (minutes per player)
15

V Advanced Options
Komi


## Extra Time Trigger Move

Select $\quad \checkmark$

Stones

## 30

## My Color

$\square$
Game type
Tournament

Increment (seconds)


## Extra Time Amount



## Capstones

1


